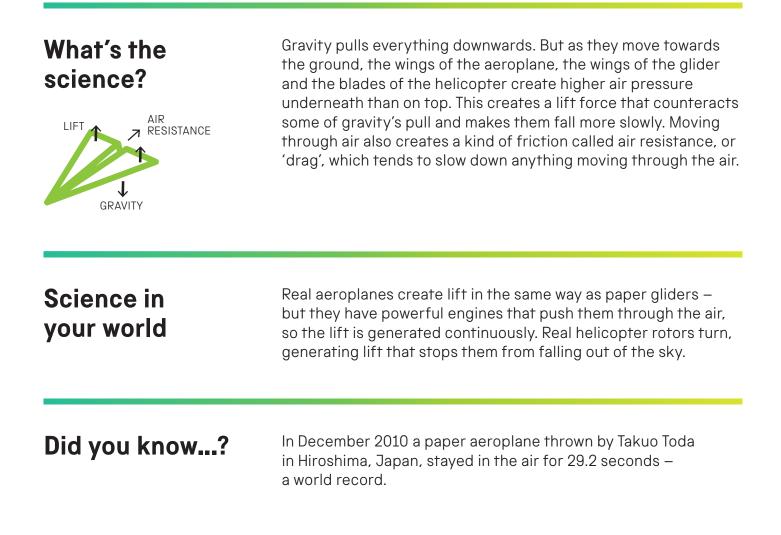
# SCIENCE MUSEUM GROUP

## MAKE IT FLY

MAKING	Age 7-11	Topic FORCES	Ū 30 MIN
	Skills used	CREATIVE PROBLEM-SOLVING • CURIOSITY	

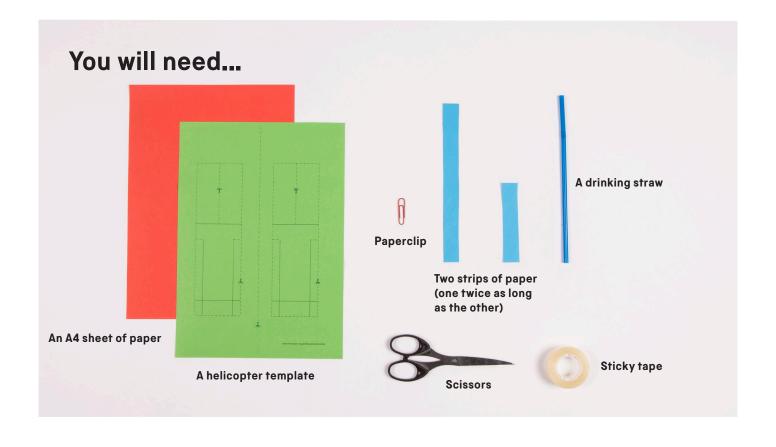
#### **Overview for adults**

A paper aeroplane, glider or helicopter falls to the ground much more slowly and more gracefully than a scrunched-up piece of paper – as the designs in this activity show. It's all thanks to the forces generated by air pressing on and moving over the surface of the paper.



## SCIENCE MUSEUM GROUP

How long can your paper gliders and helicopters stay in the air?



Think and talk about... 旲

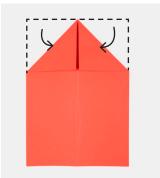
- Which design travels fastest and why do you think this is?
- Why do these designs behave differently to a scrunched-up piece of paper?
- How do your paper planes compare with the shapes of real planes you've seen?



- Which way does the helicopter spin? Can you make it spin the other way?
- What do you notice if you make the front of the plane heavier?
- Make your own plane design and see if you can make it travel further than the others.

### Follow these steps...





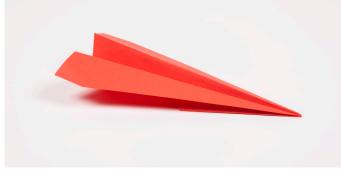
- **1** Take the A4 sheet of paper. Fold it in half, as shown, then unfold it.
- 2 Fold the two top corners in to make a point.



**3** Now fold the edges in again so they meet in the middle from the tip.



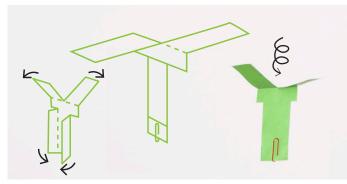
4 Fold the plane in half again.



**5** Now fold the diagonal edge down to meet the straight edge on each side, making the wings. Your plane is complete.



6 Test out your paper plane!



7 Use the template and the diagram to help you make a paper helicopter, and then drop it to see it spin.

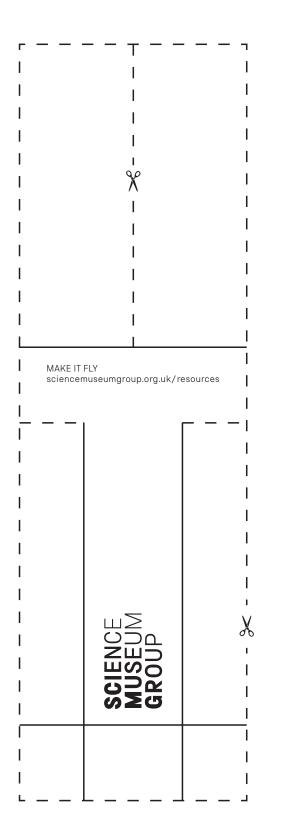


8 Curl the strips of paper into loops and tape them to each end of a straw to make a glider.

### Science in your world

Real aircraft behave in very similar ways to your glider and paper plane – but they have powerful engines that keep pushing them through the air, so they stay up. Real helicopter blades are pushed around by powerful engines too. Look out for these designs in nature as well.





T

I

I

I

1

I

I

I

I

I

I

I

I

I

T

I

T

T

I

I

I

I

I

I

I

I

I

